

CRAIGIEBURN NETBALL ASSOCIATION INC. SENIOR COMPETITION RULES

STARTING TIMES: Team fee is to be paid before collecting score sheets. Games are to commence at the designated time. Games are not to be delayed under any circumstances. All matches will be timed from one control siren. No team may take the court with fewer than five players. First team named on the score sheet will have the option of the first centre pass. LATE teams are penalised one goal per minute, after five minutes game is declared a walkover and where possible a scratch match will be organised.

MATCHES: Matches will consist of 4 x 10 minute quarters with a 2 minute break at half time.

SCORING: Each team must provide a scorer (minimum age 13) for all games. The scorers must sit together for the duration of the game on the sideline. One official scoresheet/ipad will be used for each game. Team captain must ensure all players names are correct and sign the official scoresheet at the end of the game to indicate their satisfaction of the scores.

WALKOVERS: are not permitted and incur a fine of both teams game fees. The opposing team gains four (4) points and ten goals to nil score when a team does not turn up to play. In the event that a team has not enough players to take the court the umpires will organise a scratch match, with each team paying their own game fees and the non-offending team receives the four points. If the team with not enough player's decides not to play they will incur the walkover fine and shall pay both team's costs, if the non-offending team decides not to play they are still required to pay their court fees as a game has been offered.

FINALS: to qualify for Finals a player must have played 3 FULL GAMES.

QUALIFICATION OF PLAYERS FOR FINALS: no team will be allowed to qualify a new player in the last three (3) normal playing rounds of the season. Finals cannot be counted as normal rounds.

CAPTAINS: must make sure players and interchange players names are recorded on the official score sheet prior to the commencement of the games. Team game money is to be handed to the supervisor PRIOR to the commencement of game. All players must have a current Netball Victoria Registration.

ELIGIBLE AGE: Players playing in the Senior Competition must be 13 years or over. **JEWELLERY & FINGERNAILS:** jewellery of any kind is not permitted (exceptions: wedding rings & NEWLY pierced ears must be taped). Fingernails must be cut short or taped correctly using flesh/skin coloured Elastoplast tape only, sold at front desk. Approved sports gloves are permitted.

UNIFORMS: On the 3rd week of competition, all teams are expected to be in full matching uniforms. Out of uniform incurs a loss of 3 goals. Singlet/racerback tops are only permitted if they are designated uniform otherwise offending player will incur Out of Uniform penalty. TEAMS ARE ENCOURAGED TO SUPPLY OWN BIBS. Match balls will be supplied by the Association.

BLOOD RULE: In the event if a player sustaining an injury involving bleeding, the player involved must leave the court and cannot re-join the game until all bleeding has been stopped and the wound dressed. The game continues unless the court or the ball requires blood to be removed. If substitution made, game continues, if position left vacant player resumes position during an interval or after a goal scored after notifying the umpires.

CANCELLED/INTERRUPTED MATCHES: Two points are awarded to each team when games are cancelled due to total power strike, water on courts, extreme weather, a prolonged petrol strike or any unforeseen circumstances.

PLAYING FOR HIGHER SECTION: No player registered in a higher grade/section can fill in for a lower grade/section. Any lower grade/section player may fill in for a higher grade/section for only 2 games, any more than 2 games they must apply for a clearance or be penalised. (Rule 14. C.N.A) The lowest grade/section may use one player only from the above grade/section only to prevent a walkover situation. Players cannot play for two teams on the one night in the same grade/section.

MIXED TEAMS: There must be at least one male player on the court at the start of the game, but no more than three male players during the game. Male players are not required to be opposed to a male player. No more than one male player is permitted inside a goal circle at any given time.

There is no limit to the number of males named on the scoresheet.

INTERCHANGE: up to 5 interchange players are allowed per team. Players can only be interchanged at intervals or after a stoppage for injury or illness.

ROLLING SUBS: are permitted in accordance with Rules of Netball

MISCONDUCT: Umpires have the authority to order off players or cancel games due to offensive/unsportsmanlike behaviour. The committee has the authority to reprimand or expel any member/team found guilty of such conduct, which in the opinion of the Committee deems such member/team unworthy of remaining in competition. Bad language, offensive behaviour and umpire/official abuse will not be tolerated in this competition and will be severely dealt with. Umpires will penalise offending players/spectators in accordance with the rules of netball and may report players/spectators who persist in this regard to Umpire supervisor. The Match committee, at its discretion, may choose to penalise teams whose players/spectators continue to offend.